

Q1 a) Say the 2 colors are black and white.

for each vertex  $u \in G$

if  $u$  is not colored

Color  $[u] \leftarrow$  black  $\leftarrow$  for each start vertex of disjointed subgraph  
Set the color to black.

$Q \leftarrow \{u\}$

while  $\{Q$  is not empty  $\}$

$t \leftarrow$  Dequeue  $[Q]$

for each  $v \in \text{adj}[t]$

if  $v$  is not colored

Color  $[v] = \sim$  Color  $[t]$

Enqueue  $(Q, v)$

Complexity =  $O(V+E)$

b) Decision Problem.

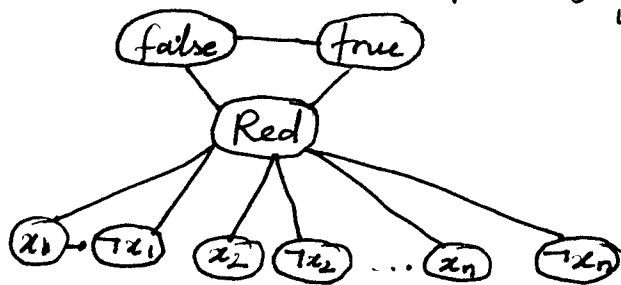
for an undirected graph  $G(V,E)$  and a positive integer  $k \geq 2$ , is there a  $k$ -coloring for  $G$ ?

d) For any truth assignment  $\phi$  for  $\phi$ .

Set  $c(x_i) = \phi(x_i)$   $c(\neg x_i) = \phi(\neg x_i)$   $i = 1, \dots, n$

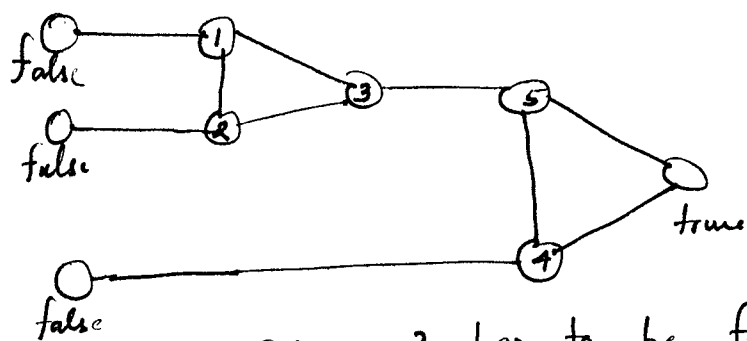
Then one of  $x_i$  and  $\neg x_i$  is colored (true) and the other  $c$  (false)

Hence the graph  $G$  containing only the literal edges is with each ending at 'RED'



This function  $c$  is a 3-coloring of  $G$ .

e. take the case  $x=y=z = \text{false}$  and show that it will not give a 3 colorable graph.



Since  $x=y=z = \text{false}$ , 3 has to be false. leaving 1,2 with assignment true or red. then we have both z and 3 with false.  
 But now we have to assign a 'true' vertex with false - Contradiction.  
 $\therefore$  Since  $x,y,z$  can only be assigned true or false, then one of them has to be assigned TRUE!

f) 1) 3 Colors is NP. Given a guess we can verify it in polynomial time. Whether  $C(u) \neq C(v)$  for every edge  $(u,v) \in E$ .

2) To Show 3SAT  $\leq$  3 color

Transformation as in the textbook. for any clause  $C_i$  construct a widget with 3 literals in the clause.

Proof of Equivalence:

If there is a truth assignment for  $\phi$  then every  $C(i) = \text{TRUE}$ . it means atleast one literal in  $C_i$  is true.

Color the 3 special vertices as  $C(\text{TRUE})$ ,  $C(\text{FALSE})$  and  $C(\text{RED})$

Color every vertex of variables and negation with

$$C(x_i) = C(\neg(x_i)) \quad C(\neg(x_i)) = C(\neg(\neg(x_i)))$$

for any widget, if atleast one literal is colored  $C(\text{TRUE})$

According to (c) it is 3-colorable. It means every clause edge satisfies 3-coloring and color 'clause' edge satisfies 3-coloring.

According to (d) every literal edge satisfies 3-coloring.

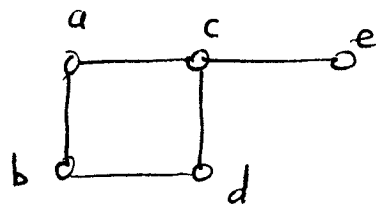
So  $C$  is a 3-coloring of  $G$ .

Now we know  $3\text{-SAT} \leq 3\text{-coloring}$

and  $3\text{-SAT}$  is NPC.

$\therefore$  3-coloring is NPC.

Q2: a)



dominating set  $\{a, c\}$

b) Decision Problem:

Does there exist a subset  $V' \subseteq V$  such that for  $|V'| \leq k$  for every vertex in  $(V - V')$  is linked to at least one vertex in  $V'$  such that  $e \in E$ ?

Proof

We choose Vertex Cover (VC) as the source problem and will show that it is a reducible to our dominating set problem. (DSP)

first note that  $\text{DSP} \in \text{NP}$ , since a non deterministic algorithm need to guess only a subset  $V'$  of  $V$  and check in polynomial time that there exists an edge between  $(V - V')$  and  $V$  in the original graph.

Now lets transform VC to DSP.

lets say  $V'$  is a VC for a graph  $G(V, E)$

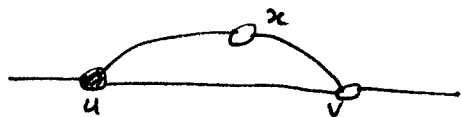
As per the hint we can add additional vertices to the set  $V'$  and it will still remain a VC.

Now  $\langle v_1, v_2, \dots, v_k \rangle$  where  $|V'| = \text{size of VC}$ .

edges  $\langle e_1, e_2, \dots \rangle$  total edges on the graph.

Each edge  $e_i$  on VC must be linked with at least one member in  $V'$ .

Now for every edge  $(u, v)$  add 2 edges  $(u, x)$  and  $(x, v)$



2 cases to analyse:

Case 1: If both  $u, v$  are members of VC, then additional vertex  $x$ , does not affect the VC.

Case 2: If only one of  $(u, v)$  is in VC, in order to cover edge  $(u, x)$   $(x, v)$  we have to choose at least one more from  $u, v, x$

Say we choose  $x$

Now after selecting all such vertices, members of  $(V - V')$  will have at least one edge between them and the  $V'$  set, since its a VC. But this has however now reduced to a dominating set problem. Reduction complete.  $VC \propto DSP$ .

But we know that VC is NPC

$\Rightarrow \therefore DSP$  is NPC.